

### A TRIP TO THE ZOO - TEACHER'S NOTES

The aim of these activities is to practice the names of the animals in as many forms as possible. Ss get a chance to revise the animal names and their body parts and abilities in the context of basic grammar structures like **Have got, Present Continuous or adjectives describing look.** Ss also practice reading, writing and listening based on the animal vocabulary. Some of the pages can be accessed only by the teacher by typing in the password: genially (answer keys). The activities don't have to be used in any specific order. You can use the activities in any order and adopt them to suit your needs.

## \* ANIMAL NAMES - NAME MATCH

Mixed-up names - ss match the names to the animals (lg - this isn't, this is...,)

\* WHO IS IN THE ZOO?

Audio activity - listen to the audio and match the animals - lg recognition

#### \* INVISIBLE ANIMALS

What animals are hiding? Can you name them all? Move your mouse and check. Ss call out the names of the animals. T can open the answer key page (password: genially) which shows them all the animals and ticks that they can use to mark the animals that have already been called out.



\* NAME THEM FAST

Ss see the board with many animals and need to write down as many animals as possible in 2:30 minutes

\* ANIMAL NAMES - NAME MATCH

Mixed-up names - ss match the names to the animals (lg - this isn't, this is...,)

\* WHERE ARE THEY?

Placement - where are they? SS look at the picture and click on the animal. Answer the question.

\* WHAT ARE THEY DOING?

Ss click on the **? and numbers** and answer the questions - Present Continuous practice.

\* WHAT ANIMAL AM I?

Reading practice - ss read descriptions and match them with animals. Ss produce 3 more descriptions on their own (spoken or written activity).

\* BODY PARTS

Ss match the names of the body parts on the picture (2 animals). Ss then describe what the animal has - practice **Have got** 

\* PUZZLE

Ss put the puzzle together and later name all the animals in the picture - written activity

\* A ZOO TRIP

Ss listen to the instructions and move from one animal to the other and draw the route - 2 instructions. T checks the solutions. Ss use the pen  $\checkmark$  option to draw.



## \* MY FAVORITE ANIMALS

Listening activity. Ss look at the animals and listen for the instructions. They order the animals as they hear.

# SYMBOLS AND NAVIGATION



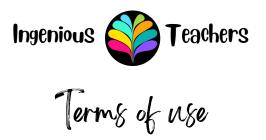
Go back to the index page

Instructions for each activity

Click to finish the game



<u>download link</u>



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